## 國立勤益科技大學日間部四年制 112 學年度 電子工程系(網路多媒體暨遊戲機組)學分計畫表 National Chin-Yi University of Technology Curriculum Planning of 2023 Four-Year Degree in Department of Electronic Engineering: Network Multimedia and Game Machine

111.11.23 課程委員會及 111.11.30. 院課程委員會審議通過 111.12.13. 校課程會議及 111.12.22. 臨時教務會議審議通過

| Courses<br>共同必修科目(28 學分) General Requ | 學分<br>Credits   | 期 First Sei<br>正課<br>Lecture   | 實習   | 學分                        | F Second Se<br>正課       | 1  |
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| Chinese ( I )                         | 2   | 2  | 0  |                           |                         |  |
| Freshman English ( I )                | 2   | 2  | 0  |                           |                         |  |
| Listening and Speaking ( I )          | 1   | 1  | 0  |                           |                         | <u> </u>   |
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|                                       | History and Culture (I)  Art Appreciation Physical Education (I) All-Out Defense Education Military Training (I) Chinese (II) Freshman English (II) Listening and Speaking (II) History and Culture (II) Music Appreciation Physical Education (II) All-Out Defense Education Military Training (II)  **A*** **A*** **A*** **Cook Liberal Education (III) Constitution and Democracy Liberal Education Physical Education (IV)  **** **A*** **F** **F*** **F**** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F**** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F**** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F**** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F**** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F**** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F**** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F*** **F**** **F**** **F**** **F**** **F**** **F**** **F**** **F**** **F***** **F**** **F***** **F***** **F***** **F***** **F****** | History and Culture (I)  Art Appreciation Physical Education (I) All-Out Defense Education Military Training (I) Chinese (II) Freshman English (II) Listening and Speaking (II) History and Culture (II) Music Appreciation Physical Education (II) All-Out Defense Education Military Training (II)  All-Out Defense Education (III) All-Out Defense Education Military Training (II)  Freshman English (III) All-Out Defense Education Military Training (III)  All-Out Defense Education Military Training (III)  Constitution and Democracy Liberal Education Physical Education (IV)  F=\$\frac{\pma}{\pma}\pma\pma\pma\pma\pma\pma\pma\pma\pma\pma | History and Culture(I) 2 2 Art Appreciation 1 1 1 Physical Education(I) 0 2 All-Out Defense Education Military Training(I) 0 2 Chinese(II) | History and Culture (   1 | History and Culture (I) | History and Culture ( I )                        |

|               |   | 上學           | 妍 First Sen | nester     | 下學期     | Second Se | mester     |
|---------------|---|--------------|-------------|------------|---------|-----------|------------|
| 科目            | Courses   | 學分           | 正課          | 實習         | 學分      | 正課        | 實習         |
|               |   | Credits      | Lecture     | Internship | Credits | Lecture   | Internship |
|               | 共同選修科目 General Elective (                           | Courses      |             |            |         | -         |            |
|               | 第一學年 First Year(無排定共同選修課程 No Ge                     | eneral Elect | tive Course | s)         |         |           |            |
|               | 第二學年 Second Year                                    |              |             |            |         |           |            |
| 全民國防教育軍事訓練(三) | All-Out Defense Education Military Training ( III ) | 1            | 2           | 0          |         |           |            |

| 全民國防教育軍事訓練(四)                           | All-Out Defense Education Military Training (IV)                          |            |           |     | 1        | 2 | 0        |
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| · • · · · · · · · · · · · · · · · · · · | 第三學年 Third Year   | 1          | 1         | 1   | <u> </u> | 1 | 1        |
| 體育選修                                    | Physical Elective Course  | 1          | 2         | 0   | 1        | 2 | 0        |
| 全民國防教育軍事訓練(五)                           | All-Out Defense Education Military Training ( V )                         | 1          | 2         | 0   |          |   |          |
|   | 第四學年 Fourth Year  | -          | _         | 1   |          |   | 1        |
| 體育選修                                    | Physical Elective Course  | 1          | 2         | 0   | 1        | 2 | 0        |
|   | 專業選修科目 Department Electi  | ve Courses |           |     |          |   |          |
|   | 第一學年 First Year   | 10.        | f 1:      |     |          |   |          |
| 1位 お ch ルナーL                            | 網路多媒體暨遊戲機 Network Multimedia  | and Game N | Aachine   | I   | 2        |   | 0        |
| 機率與統計                                   | Probability And Statics<br>智慧機器人 Intelligent Rob                          | ntics      |           |     | 3        | 3 | 0        |
| 智慧型機器人概論                                | Intelligent Robotics  | 3          | 3         | 0   |          |   |          |
| 機率學                                     | Probability   |            |           |     | 3        | 3 | 0        |
|   | 第二學年 Second Year  |            |           | II. |          |   |          |
|   | 積體電路與系統應用 Integrated Circuit and  | System App | olication |     |          |   |          |
| ※VLSI 概論                                | Introduction to VLSI  | 3          | 3         | 0   |          |   |          |
| ※半導體物理導論                                | Introduction to Semiconductor Physics                                     | 3          | 3         | 0   |          |   |          |
| ●3D 列印導論與實務<br>△※FPGA 系統設計              | 3D Printing Introduction and Practice                                     | 3          | 3         | 0   |          |   |          |
| 全客戶 IC 佈局                               | FPGA System Design and Practice Full Custom IC Layout                     | 3          | 3         | 0   | 3        | 3 | 0        |
| 半導體元件導論                                 | Introduction to Semiconductor Devices                                     | 1          |           |     | 3        | 3 | 0        |
| 微控制器系統實務                                | Microcontroller Based Embedded System Practice                            | 1          |           |     | 3        | 3 | 0        |
|   | 網路多媒體暨遊戲機 Network Multimedia  | and Game N | Machine   |     |          |   |          |
| △物件導向程式設計                               | Object-Oriented Programming   | 3          | 3         | 0   |          |   |          |
| △※工程軟體應用實作                              | Engineering Software Practice   | 2          | 1         | 3   |          |   |          |
| 影像處理概論                                  | Introduction to Image Processing  | 3          | 3         | 0   |          |   |          |
| ※數位影像處理實作<br>△※Python 程式設計              | Digital Image Processing Programming in Python                            | 1          |           |     | 3        | 1 | 2        |
| △ 常晶片微電腦應用實務                            | Microcontroller Application and Practice                                  |            |           |     | 2        | 1 | 3        |
| 資料結構                                    | Data Structures   | 1          |           |     | 3        | 3 | 0        |
| ※電腦圖學                                   | Computer Graphics   |            |           |     | 3        | 3 | 0        |
|   | 智慧機器人 Intelligent Rob   | otics      |           |     |          |   |          |
| 工程圖學                                    | Engineering Drawing   | 2          | 1         | 3   |          |   |          |
| 機器人學                                    | Robotics  | 3          | 3         | 0   |          |   |          |
| 氣壓控制原理與應用<br><b>火</b> 雷                 | Principle and Application of Air Pressure Control                         | 2          | 1         | 3   | 2        | 2 | 0        |
| ※電腦機構繪圖<br>機構設計                         | Computer Aided Machine Drawing  Mechanism Design                          |            |           |     | 3        | 3 | 0        |
| △單晶片微電腦應用實務                             | Microcontroller Application and Practice                                  |            |           |     | 2        | 1 | 3        |
| 智慧電子應用設計概論                              | Fundamental of Innovative Electronic Design                               |            |           |     | 3        | 3 | 3        |
|   | 第三學年 Third Year   |            |           |     |          |   |          |
|   | 積體電路與系統應用 Integrated Circuit and  | System App | olication |     |          |   |          |
| ※類比積體電路設計                               | Introduction to Analog IC Design  | 3          | 3         | 0   |          |   |          |
| 積體電路製程<br>2004年12                       | Integrated Circuits Manufacturing Process                                 | 3          | 3         | 0   |          |   |          |
| ※嵌入式系統應用<br>●電磁相容原理                     | Embedded System Application Introduction to Electromagnetic Compatibility | 3          | 3         | 0   |          |   |          |
| 電路板製造與產業概論                              | Introduction to Circuit Board Manufacturing and Industry                  | 3          | 3         | 0   |          |   |          |
| [AI]人工智慧晶片導論                            | Introduction to AI on Chip  | 3          | 3         | 0   |          |   |          |
| 半導體設備概論                                 | Introduction to Semiconductor Equipment                                   | 3          | 3         | 0   |          |   |          |
| 數位 IC 導論                                | Introduction to Digital IC  | 3          | 3         | 0   |          |   |          |
| 電能轉換電路設計                                | Design of Power Conversion Circuits                                       |            |           |     | 3        | 3 | 0        |
| 記憶體元件                                   | Memory Devices  | 1          |           |     | 3        | 3 | 0        |
| ※低功率積體電路設計                              | Low Power IC Design Optical-Electrical Transfer                           | 1          | -         |     | 3        | 3 | 0        |
| 光電轉換導論<br>高速 PCB 設計                     | High-Speed Printed Circuit Board Design                                   | +          |           |     | 3        | 3 | 0        |
| 智慧電子科技                                  | Intelligent Electronic Technology   | +          |           |     | 3        | 3 | 0        |
| 2.0.01.11.00                            | 網路多媒體暨遊戲機 Network Multimedia  | and Game N | Machine   | 1   |          |   | <u> </u> |
| ※網路概論                                   | Introduction to Network   | 3          | 3         | 0   |          |   |          |
| △視窗程式設計                                 | Windows Programming   | 3          | 3         | 0   |          |   |          |
| 數位信號處理                                  | Digital Signal Processing   | 3          | 3         | 0   |          |   |          |
| 遊戲企劃                                    | Game Design   | 3          | 3         | 0   |          |   |          |
| 3D 物件建模技術                               | 3D Modeling Software Practice   | 3          | 3         | 0   | 2        | 2 | 0        |
| 3D 動畫技術<br>[AI]人工智慧                     | 3D Animation Software Practice Artificial Intelligence                    | +          |           |     | 3        | 3 | 0        |
| 遊戲製作                                    | Game Development  | +          |           |     | 3        | 3 | 0        |
| 深度學習應用                                  | Applied Deep Learning   | +          |           |     | 3        | 3 | 0        |
| ※嵌入式微處理器系統與實習                           | Embedded Microprocessor System and Practice                               |            |           |     | 2        | 1 | 3        |
|   | 智慧機器人 Intelligent Rob   | otics      |           |     |          |   |          |
| ※智慧型機器人系統應用專題                           | Application Project of Intelligent Robotic System                         | 3          | 3         | 0   |          |   |          |
| PLC 應用實作                                | Programmable Logic Controller Practice                                    | 2          | 1         | 3   |          |   |          |
| ●機器人控制                                  | Robot Control   | 3          | 3         | 0   |          |   |          |

| 嵌入式微處理器系統與實習   | Embedded Microprocessor System and Practice         | 2          | 1         | 3        |   |   |   |
|----------------|---|------------|-----------|----------|---|---|---|
| 機器視覺           | Machine Vision                                      | 3          | 3         | 0        |   |   |   |
| 感測器原理與應用       | Sensors' Principles and Applications                | 3          | 3         | 0        |   |   |   |
| 嵌入式系統概論        | Embedded System Overview                            | 3          | 3         | 0        |   |   |   |
| 工業電子學          | Industrial Electronics                              | 3          | 3         | 0        |   |   |   |
| 控制系統           | Control System                                      | 3          | 3         | 0        |   |   |   |
| 電子電路設計         | Electronic Circuit Design                           |            |           |          | 3 | 3 | 0 |
| ※模糊控制          | Fuzzy Control                                       |            |           |          | 3 | 3 | 0 |
| ●工業機器人原理與應用    | Principle and Application of Industrial Robots      |            |           |          | 3 | 3 | 0 |
| ※智慧感測與監控實務     | Smart Sensor and Supervisory Control Practice       |            |           |          | 2 | 1 | 3 |
| 電力電子學          | Power Electronics                                   |            |           |          | 3 | 3 | 0 |
| 機電整合           | Mechatronics  |            |           |          | 3 | 3 | 0 |
| 數位影像處理實作       | Digital Image Processing                            |            |           |          | 2 | 1 | 3 |
| 類神經網路概論        | Introduction to Neural Network                      |            |           |          | 3 | 3 | 0 |
| 3000           | 第四學年 Fourth Year                                    | I.         |           |          |   |   |   |
|                | 積體電路與系統應用 Integrated Circuit and                    | System App | olication |          |   |   |   |
| 材料科學概論         | Introduction to Material Science                    | 3          | 3         | 0        |   |   |   |
| 射頻積體電路導論       | Introduction to RFIC Design                         | 3          | 3         | 0        |   |   |   |
| ※電力電子積體電路設計    | Power Electronics IC Design                         | 3          | 3         | 0        |   |   |   |
| 太陽能系統與應用       | Solar Cell System and Applications                  | 3          | 3         | 0        |   |   |   |
| △※嵌入式軟體設計實務    | Embedded Software Design                            | 3          | 3         | 0        |   |   |   |
| ●電磁相容之標準與測試    | Electromagnetic Compatibility of Standards and Test | 3          | 3         | 0        |   |   |   |
| 生醫感測器概論        | Introduction to Biosensor Devices                   |            |           |          | 3 | 3 | 0 |
| IC 測試技術        | IC Test Technologies                                |            |           |          | 3 | 3 | 0 |
| IC 封裝技術        | IC Packaging Technologies                           |            |           |          | 3 | 3 | 0 |
| 半導體元件模擬        | Semiconductor Device Simulation                     |            |           |          | 3 | 3 | 0 |
| 運算放大器設計實務      | Practical Design of Operational Ampliofilers        |            |           |          | 3 | 3 | 0 |
| 電磁相容實務         | Engineering EMC                                     |            |           |          | 3 | 3 | 0 |
| 3 m 14 d X 400 | 網路多媒體暨遊戲機 Network Multimedia                        | and Game N | Machine   |          | 1 | 1 |   |
| 資料庫系統應用        | Applied Database System                             | 3          | 3         | 0        |   |   |   |
| 作業系統           | Operating System                                    | 3          | 3         | 0        |   |   |   |
| 計算機結構          | Computer Architecture                               | 3          | 3         | 0        |   |   |   |
| 遊戲物理導論         | Introduction to Game Physics                        | 3          | 3         | 0        |   |   |   |
| ●數位成音(一)       | Digital Audio (1)                                   | 3          | 3         | 0        |   |   |   |
| ●數位成音(二)       | Digital Audio (2)                                   |            |           |          | 3 | 3 | 0 |
| 演算法            | Algorithms  |            |           |          | 3 | 3 | 0 |
| 虚擬實境           | Introduction to Virtual Reality                     |            |           |          | 3 | 3 | 0 |
| 擴增實境導論         | Introduction to Augmented Reality                   |            |           |          | 3 | 1 | 2 |
| 物聯網概論          | Introduction to Internet of Things                  |            |           |          | 3 | 3 | 0 |
| ●△工業機器人程式設計    | Industrial Robot Programming                        |            |           |          | 3 | 3 | 0 |
| △雲端科技應用        | Applied Cloud Computing                             |            |           |          | 3 | 3 | 0 |
| △※嵌入式系統開發實習    | Embedded System Development and Practice            |            |           |          | 2 | 1 | 3 |
|                | 智慧機器人 Intelligent Robo                              | tics       | ·         | I        | 1 | ı |   |
| 定位導航概論         | Introduction to Positioning and Navigation          | 3          | 3         | 0        |   |   |   |
| ●※智慧機電實務       | Smart Mechatronics Practice                         | 2          | 1         | 3        |   |   |   |
| 人機介面           | Design of Human-Machine Interface                   | 3          | 3         | 0        |   |   |   |
| △工程軟體應用實作      | Engineering Software Practice                       | 2          | 1         | 3        | İ | İ |   |
| △行動裝置應用程式      | Development of Mobile Applications                  | 3          | 3         | 0        | İ | İ |   |
| 數位控制           | Digital Control System                              | 3          | 3         | 0        |   |   |   |
| 電機控制原理與應用      | Electrical Control Principle and Application        |            |           |          | 3 | 3 | 0 |
| 可攜式電源設計        | Portable Power Supply Design                        |            |           |          | 3 | 3 | 0 |
| [AI]人工智慧       | Artificial Intelligence                             |            |           |          | 3 | 3 | 0 |
| ●△機器人程式設計      | Robotic Programming                                 |            |           |          | 3 | 3 | 0 |
| 電子導航           | Electronic Navigation                               |            |           |          | 3 | 3 | 0 |
| 工業通訊技術         | Industrial Communication Techniques                 |            |           |          | 3 | 3 | 0 |
| 語音識別           | Speech Recognition                                  |            |           |          | 3 | 3 | 0 |
| -= = audva4    | Special Recognition                                 | 1          | 1         | <u> </u> |   |   |   |

|           | 共同專業選修科目 Department General                                  | Elective Co | ırses |   |   |   |   |
|-----------|--|-------------|-------|---|---|---|---|
|           | 第一學年 First Year  |             |       |   |   |   |   |
| 電子工程概論    | Introduction to Electronic Engineering                       | 3           | 3     | 0 |   |   |   |
| 產業概論      | Introduction to Industrial                                   |             |       |   | 3 | 3 | 0 |
|           | 第二學年 Second Year   |             |       |   |   |   |   |
| 校外實習(寒假)一 | Internship Program (outside-campus) on Winter Vacation ( I ) | 1           | 0     | 1 |   |   |   |
| 校外實習(暑期)一 | Internship Program (outside-campus) on Summer Vacation ( I ) | 3           | 0     | 3 |   |   |   |
| 監控系統設計及實習 | SCADA Design and Practice                                    | 3           | 2     | 2 |   |   |   |
| 通信電子學     | Fundamentals of Electronic Communications                    |             |       |   | 3 | 3 | 0 |
| 師徒實務專題(一) | Mentor-Apprentice Project study ( I )                        |             |       |   | 3 | 0 | 3 |
|           |  |             |       |   |   |   |   |
|           | 第三學年 Third Year  |             | •     |   | • |   | • |

| 產業論壇      | Industry Forum  | 3 | 3 | 0 |   |   |   |
|-----------|---|---|---|---|---|---|---|
| 電磁學       | Electromagnetics  | 3 | 3 | 0 |   |   |   |
| 數位通信概論    | Introduction to Digital Communication Systems                 | 3 | 3 | 0 |   |   |   |
| 校外實習(寒假)二 | Internship Program (outside-campus) on Winter Vacation ( [[ ) | 1 | 0 | 1 |   |   |   |
| 校外實習(暑期)二 | Internship Program (outside-campus) on Summer Vacation ( [] ) | 3 | 0 | 3 |   |   |   |
| 智慧電能儲存技術  | Smart Technologies for Electrical Energy Storage System       | 3 | 3 | 0 |   |   |   |
| 高頻電路設計    | Radio Frequency Circuit Design                                |   |   |   | 3 | 3 | 0 |
| 電磁波       | Electromagnetic Waves   |   |   |   | 3 | 3 | 0 |
| 職場倫理論壇    | Workplace Ethics Forum  |   |   |   | 3 | 3 | 0 |
|           | 第四學年 Fourth Year  |   |   |   |   |   |   |
| 通訊儀控程式設計  | Communication Instruments Program                             | 3 | 3 | 0 |   |   |   |
| 天線設計      | Antenna Design  | 3 | 3 | 0 |   |   |   |
| RFID 技術   | RFID Technology   | 3 | 3 | 0 |   |   |   |
| 射頻安全概論    | Introduction to RF Security                                   | 3 | 3 | 0 |   |   |   |
| 專業倫理與社會責任 | Professional Ethics and Social Responsibility                 | 3 | 3 | 0 |   |   |   |
| 校外實習(寒假)三 | Internship Program (outside-campus) on Winter Vacation (III)  | 1 | 0 | 1 |   |   |   |
| 校外實習(暑期)三 | Internship Program (outside-campus) on Summer Vacation (III)  | 3 | 0 | 3 |   |   |   |
| 職場倫理實習(一) | Workplace Ethics ( I )  | 3 | 0 | 3 |   |   |   |
| 資訊技術實習(一) | Computer Applications Practice ( I )                          | 3 | 0 | 3 |   |   |   |
| 電子技術實習(一) | Electronic Skill Practice ( I )                               | 3 | 0 | 3 |   |   |   |
| 產業實務實習(一) | Industrial Skill Practice ( I )                               | 3 | 0 | 3 |   |   |   |
| 信號完整性     | Signal Integrity  |   |   |   | 3 | 3 | 0 |
| 通信系統儀測    | Communication System Instrumentation                          |   |   |   | 3 | 3 | 0 |
| 微波工程      | Microwave Engineering   |   |   |   | 3 | 3 | 0 |
| RFID 系統   | RFID System   |   |   |   | 3 | 3 | 0 |
| 射頻收發模組設計  | RF Transceiver Module Design                                  |   |   |   | 3 | 3 | 0 |
| 職場倫理實習(二) | Workplace Ethics ( II )                                       |   |   |   | 3 | 0 | 3 |
| 資訊技術實習(二) | Computer Applications Practice ( II )                         |   |   | _ | 3 | 0 | 3 |
| 電子技術實習(二) | Electronic Skill Practice ( II )                              |   |   | _ | 3 | 0 | 3 |
| 產業實務實習(二) | Industrial Skill Practice ( II )                              |   |   |   | 3 | 0 | 3 |
| 師徒實務專題(二) | Mentor-Apprentice Project study ( II )                        | 3 | 0 | 3 |   |   |   |
| DE SS NY  |   |   |   |   |   |   |   |

## 備註 Note:

- 一、畢業至少應修滿 128 學分【必修 75 學分,選修至少 53 學分(須含本系專業選修至少 36 學分)】
  - Students should complete at least 128 credits before graduation, includes 75 required credits, 53 elective credits (elective credits should have at least 36 credits from department elective courses).
- 二、本校訂有「國立勤益科技大學學生畢業門檻辦法」,畢業門檻條件:英文能力及自主學習,請依規定辦理。 Our school has established the "National Chin-yi University of Science and Technology Student Graduation Threshold Measures", Graduation threshold: English proficiency and independent study, please follow the regulations.
- 三、通識教育學院所開設之「博雅通識課程」學分數(時)為2學分2學時或3學分3學時,經101學年度第二學期校課程委員會會議通過。

Liberal Education courses opened by College of General Education, are divided into 2 hours course with 2 credits or 3 hours course with 3 credits, ratified by Course Committee in 2012.

- 四、本系畢業門檻一:學生要修讀網路多媒體暨遊戲機學程「※必選課程」其中的三門,為其畢業之基本條件。 Three of the required courses(※) offered in the Network Multimedia and Game Machine Program must be taken for satisfying the first graduation criteria.
- 五、本系畢業門檻二:學生要取得本系開設之下述「學程」至少一個,為其畢業之基本條件。學生至少要獲得21 學分、或獲得7門課的學分,才能視為取得此學程證明。「※必選課程」,須至少選二門。
  - (一)積體電路與系統應用學程
  - (二)網路多媒體暨遊戲機學程
  - (三)智慧機器人學程

At least one of the following programs must be fulfilled for satisfying the second graduation criteria. Students taking this program are requested to obtain a minimum of 21 credits, including at least 2 required courses to be taken for this program certificate.

- (1) Integrated Circuit and System Application Program
- (2) Network Multimedia and Game Machine Program
- (3) Intelligent Robotics Program
- 六、必選課程為選修,不及格者不必重修、或補修。

Every required course is elective. Failure of these courses is not necessary to re-take for graduation.

七、課程名稱前有標示「●」符號者,為「職能專業課程」。

Courses with a "•" refer to a professional competence course.

- 八、課程名稱前有標示「AI」符號者,為「人工智慧相關課程」。
  - Courses with an "AI" refer to an artificial intelligence related course.
- 九、課程名稱前有標示「△」符號者,為程式設計課程。

Courses with a " $\triangle$ " refers to an application design course.

十、學生須選讀本系所訂跨領域學程課程,並有成績登錄。

Students need to register for the course of inter-disciplinary program set by this department and have a record of grades

| 智慧製造 | 半導體 |
|------|-----|

| 課程選別 | 學年 | 課程名稱(學分/學時)     | 課程選別 | 學年 | 課程名稱(學分/學時)   |
|------|----|-----------------|------|----|---------------|
| 必修   | 二上 | 微處理機實習 2/4      | 必修   | 二上 | 電子學(一) 3/3    |
| 必修   | 二下 | 信號與系統 3/3       | 必修   | 二下 | 電子學(二) 3/3    |
| 選修   | 二下 | Python 程式設計 3/3 | 選修   | 二上 | VLSI 概論 3/3   |
| 選修   | 브  | 機器人控制 3/3       | 選修   | 二上 | 半導體物理導論 3/3   |
| 外系選修 | 四上 | 智慧機電實務 3/3      | 外系選修 | 二下 | 全客户 IC 佈局 3/3 |
| 外系選修 | 四下 | 物聯網概論 3/3       | 外系選修 | 三上 | 半導體設備概論 3/3   |