國立勤益科技大學日間部四年制 108 學年度文化創意事業系學分計畫表 National Chin-Yi University of Technology Curriculum Planning of 2019 Four-Year Degree in Department of Cultural and Creative Industries

108.4.24 文化創意事業系 107 學年度第2 學期第3 次系課程會議通過 108.5.8.107學年度第2學期第1次院課程會議審議通過 108.5.21.校課程委員會議及 108.5.30.教務會議審議通過 109.12.10.校課程委員會議及 109.12.17.教務會議審議修訂通過 110.05.25.校課程委員會議及 110.06.15..教務會議審議修正通過 110.10.27 文化創意事業系110 學年度第1 學期第3次系課程會議通過 110.11.23.院課程會議審議通過

110.12.9.校課程委員會議及 110.12.16.教務會議審議通過

		上學期 First Semester			大學期 Second Semester		
科目	Courses	学分 Credits	正課 Lecture	實習 Internship	學分 Credits	正課 Lecture	實習 Internship
	共同必修科目(30 學分)General Requir	ed Courses (3	Ocredits hou	ers)			
	第一學年First Fir		1	1		1	1
國文(一)	Chinese (I)	3	3	0			
大一英文(一)	Freshman English (I)	2	2	0			
英文聽講(一)	Listening and Speaking (I)	1	1	0			
歷史與文化(一)	History and Culture (I)	2	2	0			
藝術鑑賞	Art Appreciation	1	1	0			
體育(一)	PhysicalEducation (I)	0	2	0			
全民國防教育軍事訓練(一)	All-OutDefenseEducation Military Training (I)	0	2	0			
勞作與社會服務教育(一)	Labor and Social services Education (I)	0	0	1			
國文(二)	Chinese (II)				3	3	0
大一英文(二)	Freshman English (II)				2	2	0
英文聽講(二)	Listening and Speaking (II)				1	1	0
歷史與文化(二)	History and Culture (II)				2	2	0
音樂鑑賞	Music Appreciation				1	1	0
體育(二)	Physical Education (II)				0	2	0
全民國防教育軍事訓練(二)	All-Out Defense Education Military Training (II)				0	2	0
勞作與社會服務教育(二)	Labor and Social services Education (II)				0	0	1
	第二學年Second	Year	ı			ı	
憲法與民主	Constitution and Democracy	2	2	0			
博雅通識課程	Liberal Arts General Study	2	2	0			
體育(三)	PhysicalEducation (III)	0	2	0			
博雅通識課程	Liberal Arts General Study				2	2	0
體育(四)	PhysicalEducation (IV)				0	2	0
	第三學年Third	Year	ı			ı	
博雅通識課程	Liberal Arts General Study	2	2	0			
博雅通識課程	Liberal Arts General Study	2	2	0			
博雅通識課程	Liberal Arts General Study				2	2	0
	第四學年Fourth Year (無必修課程No	General Requ	ired Course	es)			
	專業必修科目(56 學分)Department Requ	ired Courses	(56credits h	ours)			
	第一學年First \	Year					
音樂導論	Music Fundamental	2	2	0			
普通心理學	General Psychology	2	2	0			
色彩學	Application of Chromatics	2	2	0			
設計概論	Introduction to Design	2	2	0			
影像與歷史	Image and History	2	2	0			
文創旅遊概論	Introduction of Creative Tourism				2	2	0
藝術概論	Introduction to Art				2	2	0
流行音樂與創意美學	Pop Aesthetics and Creativity				2	2	0
文創行銷概論	Cultural and Creative Industry Marketing				2	2	0
	第二學年Second	Year					
創意開發	Creativity and Development	2	2	0			
文化創意產業概論	Introduction in Cultural and Creative Industries	2	2	0	<u></u>		
中國文化史	History of Chinese Culture	2	2	0			
中國文化史專題實務	History of Chinese Culture - Specific Case Studies				2	2	0
市場調查與分析	Market survey and Data analysis				2	2	0
文創設計方法	Methods of Cultural Industries Design				2	2	0
文創政策與公部門資源	Cultural Policy and Public Sector Resources				2	2	0
展演概論	An Introduction to Exhibition				2	2	0
校外實習(暑期)	Off-Campus Internship (Summer)				3	0	3
	第三學年Third	Year					
文化創意產業經營與行銷	Operations Administration of Culture Creativity Products	2	2	0	·		
文化公民素養	Cultural Civic Literacy	2	2	0			
世界文明史	The Grands Cilivsations of the World	2	2	0			
世界文明史專題實務	The Subject Practice of World's History				2	2	0
職場倫理	Workplace Ethics				2	2	0
		_	1		2		6

第四學年Fourth Year							
							ı
文化創意產業趨勢	Creative Cultural Industries Development Tendency	1	1	0			
實務專題(二)	Project study (II)	2	0	6			
畢業策展	Graduate Exhibition	2	2	0			
文化創意整合運用	Application of Cultural and Creative Integration	2	2	0			

		上學期 First Semester			下學期 Second Semester			
科目	Courses	學分	正課	實習	學分	正課	實習	
	15.11 円頭が入って	Credits	Lecture	Internship	Credits	Lecture	Internship	
	校共同選修科目 Genel 第一學年First Year (無排定共同選修			Courses)				
	第一字平First tear (無耕及共同選修 第二學年See		erai Elective	Courses				
全民國防教育軍事訓練(三)	All-Out Defense Education Military Training	1	2	0				
全民國防教育軍事訓練(四)	All-Out Defense Education Military Training				1	2	0	
	(IV)					_		
叶大 地方	第三學年TI							
體育選修	Physical Elective Course	1	2	0	1	2	0	
全民國防教育軍事訓練(五)	All-Out Defense Education Military Training (V)	1	2	0				
	第四學年Fo	urth Year		T		T		
體育選修	Physical Elective Course	1	2	0	1	2	0	
	系選修科目 Departme		ubjects					
	第一學年Fi 系共同選修Departm		ctivos					
人際關係	系共同選修Departm Interpersonal relationship	2	2	0				
基礎法語	Basic French	2	2	0				
	Emotion Management	2		U	2	2	0	
觀光法語	Tourism Franch	†			2	2	0	
	文創設計選修Electives for Cult	ural and Cre	eative Marke	ting	<u> </u>	<u> </u>	1 *	
2D 電繪	2D Computer Drawing	2	2	0				
音樂風格與數位編輯	Arrangement of Musical Composition and Software Application	2	2	0				
攝錄影實務	The Technique of Film and Video Recording	2	2	0				
△●AI 微學分(運算思維與程式設計)	Micro Credits(Computational Thinking and Programming)	1	1	0				
基礎素描	Practical Sketch				2	2	0	
圖文編排設計	Layout Design				2	2	0	
藝文評析與編輯實務	Literature and Artistic Commentary, Editing and Publication				2	2	0	
數位影像成音製作	Digital Video and Audio Production				2	2	0	
數位剪輯入門(MV)	Introduction to Digital Film Montage				2	2	0	
△●AI 微學分(人工智慧與運算思維)	Micro Credits(Artificial Intelligence and Computational				1	1	0	
	文創行銷選修 Electives for Cult	1				r	T	
文化資產與提案	Cultural Assets and Proposals	2	2	0		_	_	
消費心理學	Consumer Psychology				2	2	0	
●微學分(用影像說故事)	Micro Credits(Animation Design)				1	1	0	
	第二學年Sec							
基礎文創產業專業英文	系共同選修Departm	ent joint elec	1	0				
 	Basic English for Cultural and Creative Industries Taiwanese art history	2	2 2	0				
性別議題文本分析	Text Analysis on Gender Issues	2	2	0				
中國音樂概論	Introduction to Chinese music	2	2	0				
台灣閩南語文化	Taiwan Language and Cultural	2	2	0				
台灣地方文史導覽	Guide of Local History in Taiwan	2	2	0				
飲食文化	Culture of Gastronome & Cultur	2	2	0				
性別符碼	Gender subject and Literature analysis				2	2	0	
進階文創產業專業英文	Advanced Professional English for Cultural and Creative Industries				2	2	0	
團體領導實務	Group Guidence& Practice				2	2	0	
創意劇本寫作	Creative Script Writing				2	2	0	
領隊導遊實務	Practice of Tour Manager and Tour Guide				2	2	0	
	文創設計選修Electives for Cult	ural and Cre	eative Marke	ting				
平面設計	Graphic Design	2	2	0				
電子報編採	Online Journalism Reporting and Editing	2	2	0				
進階影音操作	Advanced A/V Operation	2	2	0				
●微學分(動畫製作)	Micro Credits (Animation Design)	1	1	0				
數位音樂創作與軟體運用(一)	Music Making and Software Application (I)	2	2	0				
數位音樂創作與軟體運用(二)	Music Making and Software Application (II)				2	2	0	
表演團隊經營	Performance team management				2	2	0	

台灣閩南語流行歌曲與影音 製作	Cultural and creative use of Chinese characters				2	2	0
文創多媒材繪畫	Images and Text Layout Design Cultural & Creative Multi-media Art				2	2	0
廣告企劃設計	Advertising design				2	2	0
跨領域影音操作	Interdisciplinary operation of A/V				2	2	0
廣告企劃與傳播媒體	AD Planning & Mass Media				2	2	0
	文創行銷選修 Electives for Cultu	ral and Cr	eative Marke	eting	•		
文創產業與公共關係	Cultural Industries and Public Relations	2	2	0			
文創案例分析	Cultural Creativity Case Studies	2	2	0			
台灣民俗節慶行銷	Folk Festivals and Marketing	2	2	0			
活動企畫與周邊設計	Event Planning Design	2	2	0			
●微學分(社群媒體之行銷實務操作)	Micro Credits (How to Run Social Media)	1	1	0			
台灣閩南語表達技巧	Taiwan Language Performance Skill				2	2	0
危機管理實務	Crisis Management				2	2	0
公務文書製作	Official Document manufacture				2	2	0
文創產品市場效益評估	Market Efficiency Evaluation of Cultural and Creative Products				2	2	0
慶典活動經營與行銷	Management and Marketing of Celebration Activities				2	2	0
	第三學年 Thi	rd Year	1	1	1		
	系共同選修 Departme		ectives				
口語表達與提案	Oral Expression and Proposal	2	2	0			
文化議題與電影	Cultural Issues and Movies	2	2	0			
台灣閩南語歌謠與文化變遷	Taiwan Language and Cultural	2	2	0			
台灣文學概論	Introduction to Taiwan Literature	2	2	0			
台灣民間信仰	Folk Beliefs in Taiwan				2	2	0
經典閱讀與修養	Sutra Reading and Practices				2	2	0
7,7,7,7,7,7	文創設計選修 Electives for Cultu	ral and Cr	eative Marke	eting	1		ı
企業識別設計	CIS Design (Corporate Identity System Design)	2	2	0			
繪本有聲書製作	Audio Picture Book Production	2	2	0			
行動載具與文創運用	Mobil Device Applications of C&C Industries	2	2	0			
△●AI 微學分(使用者介面設計)	Micro Credits (User Interface Design)	1	1	0			
錄音工程實務(一)	Recording Engineering Practice (I)	2	2	0			
錄音工程實務(二)	Recording Engineering Practice (II)				2	2	0
地方特色與產品設計	Local Characteristics of Art and Product Design Over The Island.				2	2	0
台灣閩南語歌詞實作	Practice Words of Taiwanese Song				2	2	0
台灣特色旅遊設計	Taiwan Tour Attractions and Design				2	2	0
文創包裝設計	Cultural and Creative Packaging Design				2	2	0
藝術巡禮創意設計	Creative Design of Art Visiting				2	2	0
· · · · · · · · · · · · · · · · · · ·	文創行銷選修 Electives for Cultu	ral and Cr	eative Marke	eting	1		1
台灣閩南語文創產品企劃	Taiwanese Language Product Project	2	2	0			
日本動漫產業的經營與發展	The Management and Development of Japanese Animation Industry	2	2	0			
整合行銷傳播	Integrated Marketing and Communication	2	2	0			
文創旅遊實務	The Pragmatic Way of the Creative Tour			Ů	2	2	0
文創專案企劃	Culture Creative Industry Project Proposal				2	2	0
網路口碑傳播	Word of Mouth (marketing) on Web				2	2	0
	第四學年 Fou	rth Vear	1	1		<u>-</u>	ı
	新日子子 Pou 系共同選修Departme		ctives				
校外實習(一)	Off-Campus Internship (I)	joint ele	12705		12	12	0
ENTRY /	文創設計選修 Electives for Cultu	ral and Cr	eative Marke	eting	1	- 	ı
作品集設計	Portfolio Design				2	2	0
11 -11 N 200-1	文創行銷選修 Electives for Cultu	ral and Cr	eative Marke	eting	<u> </u>		<u> </u>
社群電子商務	E-Commerce Application of Social Network	2	2	0			
E 1 1 1 1 1 1 1	2 commerce repriession of books retwork			U	1		l .

備註 Note:

- 一、畢業至少應修滿 129 學分【必修 86 學分,選修至少 43 學分(須含本系專業選修至少 37 學分)】
 - Students should complete at least 129 credits before graduation, includes 86 required credits, 43 elective credits (elective credits should have at least 37 credits from department elective courses).
- 二、本校訂有「國立勤益科技大學學生英文及資訊能力與服務學習畢業門檻辦法」,請依規定辦理。
 - Please follow the rule of English, Computer Ability and Service Learning Graduation Threshold in National Chin-Yi University of Technology.
- 三、通識教育學院所開設之「博雅通識課程」學分數(時)為2學分2學時或3學分3學時,經101學年度第二學期校課程委員會會議通過。

Liberal Arts General Study courses opened by College of General Education, are divided into 2 hours course with 2 credits or 3 hours course with 3 credits, ratified by Course Committee in 2012.

- 四、第四學年「校外實習(一)」12學分不得抵免本系的選修學分,但可採計為畢業學分。
 - Fourth year course Extracurricular Intern (I) 's 12 credits are not eligible to be used as elective credits for the Department of Cultural and Creative Industries, but can still be counted towards total credits needed for graduation.
- 五、本系畢業門檻規定:
 - 1.學生畢業前須參加校內外文創領域相關競賽至少四次,其中至少一次為全國性以上(含)競賽,校內競賽以校級為準,參與一次國際競賽得抵三次校內外競賽。
 - 2.學生於畢業前除須修完「畢業策展」必修課程之外,並須於畢業前完成畢業展出。
 - 3.「校外實習(暑期)」與「校外實習(一)」成績考評方式,由實習輔導老師及實習單位考評,比例各佔50%,並由輔導老師依學校規定登錄成績。

Requirements to graduate:

- 1. Prior to graduating, students must participate in cultural & creative related tournaments hosted for both audiences inside and outside school a minimum of 4 times, and at least one tournament must be competed on a national or international scale. Competitions held inside of the school
- must only be hosted by the school. Participation in 1 international competition can be counted as 3 in-school competitions.

 2. Students must complete both the required course "Graduation Curation" and the Graduation Exhibition before graduation.

 3. Off-Campus Internship (I)'s achievement evaluation is assessed by internship teacher and practice unit, each takes 50%. The internship teacher logs in the result according to the school regulations.